

TOTAL AIR WAR COMMAND KEYBOARD REFERENCE

Game Control

Shift O	Options
Keypad Del	In-game Map
P	Pause *
Shift S	Next Event
Shift T	Accelerate Time *
Shift A	ACMI *
Esc (x2)	F22 to AWACS
Shift Q	Quit Menu

Aircraft

Keyboard Control

Left Arrow	Aileron Left
Right Arrow	Aileron Right
Up Arrow	Elevator Down
Down Arrow	Elevator Up
<	Rudders / NWS Left
>	Rudders / NWS Right
+	Throttle Up
-	Throttle Down
Shift +	Throttle Up 100%/140%
Shift -	Throttle Dn 100%/50%
Keypad *	Throttle 140%
Keypad -	Throttle Down
Keypad +	Throttle Up
Shift Keypad -	Throttle Dn 100%/50%
Shift Keypad +	Throttle Up 100%/140%

Continued

[Left Engine On *
]	Right Engine On *
~	Thrust Vectoring
D	Auto Recovery
B	Air / Wheel Brakes *
Shift <	Toe Brakes Left
Shift >	Toe Brakes Right
G	Gear *
I	Open Canopy *
O	Open Bay Doors *
Shift Esc (x2)	Eject

Avionics

E	EMCON Menu *
1 - 5	Manual EMCON # On
Page Up	Increase Sensor Range
Page Down	Decrease Sensor Range
L	Cycle LANTIRN Modes
Shift Arrows	Adjust LANTIRN Target
V	Night Vision *
Shift R	ACMI Recording *
Shift G	Pilot Aids in F1 View

Heads Up Display

H	Cycle HUD Mode
Shift H	Cycle HUD Color
Alt H	Display HUD *
J	De-clutter HUD

Navigation

A	Autopilot *
W	Next Waypoint
Q	Previous Waypoint

Weapons

Enter	Cycle AA Weapons
Backspace	Cycle AG Weapons
Shift J	Jettison Menu *
1	Jettison Tanks
2	Jettison AG Weapons
3	Jettison All
;	Launch Chaff
'	Launch Flare String
Insert/Delete	Smart Counter-measures
Spacebar	Fire Selected Weapon

Shoot List

T	Build Auto-Targeted
Shift C	Auto-Target Cycling *
C	Cycle Forward
X	Cycle Backwards
F	Cycle Sgl/Ripple/Salvo
S	Add Padlocked Target
M	Add Padlock Targ to WM
U	Clear

Padlock Cycling

Z	Cycle Forward
Shift Z	Cycle Forward Group
\	Cycle Backwards
Shift \	Cycle Backwards Group

Cockpit Views

K	Wide Angle *
Keypad 1	Defense MFD *
Keypad 2	Situation MFD *
Keypad 3	Attack MFD *
Keypad 4	Comms & Warning MFD *
Keypad 5	Up Front MFD / Panel *
Keypad 6	Artificial Horizon MFD *
Keypad 7	Look Left
Keypad 8	Normal HUD View *
Keypad 9	Look Right
Keypad 0	Systems MFD *

Cameras and Smart Views

F2 - F5 are padlock / external toggles

F1	Cockpit / HUD Only *
Shift F1	Check Your Six
F2	Player to Target *
Shift F2	Target to Player
F3	Player to Threat *
Shift F3	Threat to Player
F4	Player to Object *
Shift F4	Object to Player
F5	Player to Wingman *
Shift F5	Wingman to Player
F6	Cycle Player Flyby
Shift F6	Loop Player Flyby
F7	Player Movable
Shift F7	Cycle Player Fixed
F8	Missile / Pylon Movable
Shift F8	Cycle Missile Fixed
F9	Padlocked Movable
Shift F9	Padlocked Fixed
F10	Cycle Padlocked Flyby
Shift F10	Loop Padlocked Flyby
F11	Choose Padlock Filter
F12	Smart View Menu *
F9	Hold / Release Object *
F10	Choose Object
F11	Choose Allegiance
Z	Next Object
Shift Z	Next Group or Flight

View Modifiers

Shift Arrows	Pan View
Shift Keypad 7	Zoom In
Shift Keypad 1	Zoom Out

In-Flight Communications

1 - 4 are radio frequencies; only 2 is open

Tab	WM on All Frequencies Menu *
1	WM & Airfield / ILS HUD Menu
2	WM, AWACS & Mayday Menu
3	WM & AWACS Menu
4	WM & Refueler / HUD Menu
5	Type Message to All
6	Type Message to WM
Y	Answer Yes
N	Answer No
R	Repeat Last Message

* Toggle